
Subject: Re: Another WIP Map

Posted by [JeepRubi](#) on Tue, 14 Feb 2006 22:35:58 GMT

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The initial path is longer for nod but the repeditive path is longer for gdi, most maps harvys dont go at the same time anyway.

Renardin6 wrote on Tue, 14 February 2006 14:52Add lightmaps.

I would but im using gmax not 3ds max and i dont know how to use 3ds max anyway. When im done if someone would do it for me that would be great.

File Attachments

1) [harvy paths.jpg](#), downloaded 611 times

