Thank you. I did try changing the prefix though. I think the reason why that does not work is because its Serverside.

And I will have to look more into custom scripts because I never got them working before.

File Attachments
1) M03a.JPG, downloaded 574 times

M03 - Commando Level Editor

File   Edit   View   Object   Vis   Pathfinding   Lighting   Sounds   Camera   Strings   Presets   Report

Presets

Edit object

General | Settings | Dependencies | Scripts

IDS_Enc_Struct_Nod_TiberiumRefinery_Name

InfoIconTextureFilename

always\hud\targeting\buildings\i_refinery.tga

Encyclopedia Type   Building

PlayerType   Nod

EncyclopediaID   15

☐ NotTargetable

MeshPrefix

ref

MCTSkin   SkinMCT

Building Type   Refinery

GDIDamageReportID

NodDamageReportID

OK   Cancel   OK & Propagate...

Add

TimeManager::Update: warning, frame 36854 was slow (11389 ms)
TimeManager::Update: warning, frame 36855 was slow (2054 ms)
TimeManager::Update: warning, frame 36896 was slow (12639 ms)

Ready   Camera (-106.19,3.34,53.73)   Fram

Start | 📁 NightRegulator | 📁 Server | M03 - Commando L... | MSN Messenger (N...
📁 Server | 📁 presets | Windows Task Man... | Renegade
Renegade Master S... | NightRegulator v0.2... | Renegade Public F... | untitled - Paint