

---

Subject: Re: Command and Conquer Online?

Posted by [rm5248](#) on Thu, 30 Mar 2006 20:12:42 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Aircraftkiller wrote on Thu, 30 March 2006 12:17As far as I know, UT isn't an EA game. Good luck trying to get past EA's intellectual property controls on a total conversion for another game.

Yeah, that's the one problem I foresee.

Of course, a game with Renegade-style gameplay would probably be perfectly fine.

---