Subject: Re: RenGuard Update!
Posted by Goztow on Tue, 04 Apr 2006 07:22:04 GMT

So you say that Punk, one of the moderators of UC, isn't a thread to the renegade community? What about UDP flooding that he promotes on his website? Something totally illegal, if I remember correctly?

What if noone had found a way to more or less stop the nickname exploit?

What is a game for you, means a lot of work and money for other people. You say it is harmless as there is a balance. Let's see:

-> game, fun
-> money, work and time

That's no balance to me.

I understand what you say and in a way i'm thankful for explaining this and doing this. However, if it had never been made it would be better.

I don't see how the cheating community dissapearing from renegade would break a balance or have any bad influence. Please do explain me that. Explain me how no cheaters or bug exploiters at all on Renegade would be a bad thing. I'm very curious .

Edit: this is all written in a non-ironic way btw)

Update: you say you won't release it above, yet you say elsewhere "I think we should wait and see how the new Renguard will run and how the community here will handle and confront it. If they can't do it, I say we let it go." So what is it then, eh? Release it or not? I think you haven't decided yet and I also think that you're stupid if you think you have the necessary intelligence to make this decision and preview all possible consequences. Think out of the box. Go to Crimson, explain her what it does, she'll give you points why not to release, you'll give points why to release and you'll come to something together. If it's as unpatchable as you say it is, it wouldn't matter if you explained anyway.