Subject: Re: mission maps

Posted by Zion on Tue, 02 May 2006 13:30:58 GMT

View Forum Message <> Reply to Message

i have tryed everything here and i get two results:

- 1. (with .lsd) i spawn in the correct position and so do the other objects but i fall through the map.
- 2. (without .lsd) the renegade client crashes upon load.