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Subject: Re: Setting Up Level Editor

Posted by [JeepRubi](#) on Tue, 30 May 2006 19:44:21 GMT

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you can either add or modify a preset for this. Just look in the settings or physical model section and it should be somewhere in there asking for "model name". Just browse and select the model.

BTW: The model needs to be in your mod folder.

EDIT: I just read what I wrote and it doesn't make much sense, someone else say it.

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