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Subject: Weapon model dissapering w3d  
Posted by [Titan\\_HQ](#) on Sun, 11 Jun 2006 14:58:40 GMT  
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This is a model i've just finished.

I made it in Milkshape 3D version 1.7.8. I exported it as a "Autodesk 3DS" file. I then imported it into RenX and Exported it as W3D. But when i opened it in the W3D veiwier all i got was this:

Can anyone help me.

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### File Attachments

1) [GDI\\_AR1.png](#), downloaded 892 times



2) [gdiaab.PNG](#), downloaded 934 times

