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Subject: Re: sound\_preset

Posted by [IronWarrior](#) on Wed, 14 Jun 2006 02:47:19 GMT

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Easy..

Do you have xcc mixer`?

If not go to <http://www.game-maps.net> and download it, this allows you to look inside all the data for all the cnc games, but I use it for renegade to get the sounds...

It allows you to open always.dat and in there you will find every sound renegade has.. you just need to find the ones you want to use and save as a .wav

Make a list of what the name of the sound is called and add a short intro to it like "die nod" whatever...

Then to add to the script type snda "sound" .wav in the name or whatever it has to be typed in.

I think thats right o.O

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