Subject: Re: LevelEdit Problems

Posted by Zion on Mon, 19 Jun 2006 23:05:38 GMT

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It is "TFD", i had the same problem a while ago.

Level Edit reads the always.dat file in C:\westwood\Renegade\Data\ for its presets. If they are not avalible (ie. directory non-existant) there will be no presets. If you try to load an existing mod package LE will crash upon boot.

This can be corrected by reinstalling renegade from the original disk, not "TFD".