
Subject: Re: -United Anti-Cheating Federation-
Posted by [Spoony](#) on Sat, 15 Jul 2006 07:01:39 GMT
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Leiw wrote on Fri, 14 July 2006 15:37Erm, sorry for disturbing you in your discussion, but this topic is meant to present the UACF and not to discuss if Goztow is doing his job right. At my mind he's doing a good job, perhaps that's why you have to be three to attack him and his opinions about testing cheaters.

I didn't. I defended myself against his statements, not the other way around.

Leiw wrote on Fri, 14 July 2006 15:37I just wonder how YOU would test e.g.: Damage hacks, or can you look what mousebutton the test-person is clicking?

I'll give you an example. This is the last person I banned for cheating in the Renegade Clanwars.cc league - C4Packer. Here is my post on the CW forums explaining his ban:

Quote:STiLLDr3x (packer) and Latuyanub (poison I believe?) vs me and big (big using spaz's name, me on the cheeters name)

We raped them the first three games, even though it was obvious packer was cheating. The fourth game I took the opportunity to get some proof of what everyone knows...

Map Field, us GDI. They had an art and a light, we kill the art (poison), packer is hitting our harv with his light tank.

8 points per shot, which is clearly augmented... the default is either 5 or 6 on a harvester with a light tank, as you can see...

If that wasn't proof enough, later I get something truly damning. Fudgepacker is the light tank (as you can see by the points)

82 and 83 damage with single light tank shells. I think the majority knows light tank damage is 52.

GG packer, you are now officially the biggest loser on this forum, and you also join Powergun in the banned club. Please reply by saying nobody other than you has a life

^^ There you have it. That is 100% conclusive evidence and it is irrefutable. I'll come back to that in a moment.

Leiw wrote on Fri, 14 July 2006 15:37I read it and the only thing I have to say is that, in my mind, they have chosen the right decision. Perhaps you're angry because you got banned in a good server, that's probably why you are insulting me (moron, idiot, etc..), just make a new nick, play cheat-free and start to having fun with renegade again. Smile It's not the end of the world just because you got caught once, just don't do it again. Reset your router, make a new nick and play. So what you're saying is that they or you do not need to provide any evidence whatsoever when labelling a player a cheater, nor are they required to give them a chance to prove their innocence.

Let me repeat one of your posts.

Leiw wrote on Fri, 14 July 2006 15:37He's right, you can't ban anyone without testing, or being 100% SURE that they are cheating

You say this, but you or Koss cannot provide the slightest shred of evidence that De7 or Mrpirate cheated, and yet you think it's perfectly justified that they are banned. Hypocrite, anybody?

Compare that to the last person I banned from the Clanwars.cc league, where the evidence was completely incontrovertible.

Again, I rest my case, and I seriously question the validity of this "100% proven cheaters list", considering how bad your judgement is on the de7/mrpirate issue.
