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Subject: w3d help

Posted by [laeubi](#) on Fri, 16 May 2003 10:33:54 GMT

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open the soldier + the wepon -> Goto the Aggregate-> Agregatemenue ->Bone manegment, then Attac the wepon modle to the 'GUN' bone.

confusing? Sorry, but hard to explain, if ya intrested contact me via IM (AIM/ICQ/YIM/MSN)

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