

---

Subject: Re: how would renegade be different...?

Posted by [Dave Anderson](#) on Tue, 22 Aug 2006 21:17:41 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

When Renegade was first released, I was like: "OMG! A first person shooter based off of Tiberian Sun!!!". When I bought it I was kind of dissapointed to see that it didn't have alot of the stuff Tiberian Sun did have.

My opinion is that they probably would have made more infantry and vehicles. (Maybe even a third faction?). More levels and such as well probably.

---