Subject: Re: brenbot/renguard
Posted by 0x90 on Sat, 09 Sep 2006 10:34:47 GMT

Nightma12 wrote on Sat, 09 September 2006 11:24
then would it not be a better idea to send the cheats privately to BHS so they can fix in 1.04?

that way cheatser dont go rumpant though servers

i dont think so because these "hacks" are no secret or something. the theory/concept is clear i think. my programs are more like a proof-of-concept.
ok then its eventually not to show the flaws but another good reason to finish rg1.04 quickly

whatever you call it... im doing it just for the fun of coding in the end.. i dont even play renegade. it was just "luck" that i choose renegade.. or because it has such a small community and so there are almost no good cheats / anti-anti-cheats.

it wouldnt be fun making hacks / antianticheats for couterstrike or WOW, would it?!

greetings and have a nice weekend,
0x90