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Subject: MUSICA Crash?

Posted by [Nightma12](#) on Thu, 14 Sep 2006 21:40:41 GMT

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Heya, is anybody else getting crashes on the musica console command? im running scripts.dll 2.9.2 on the server

finewth69 has 2.3, and me + crakjack had 2.9, people without any scripts.dll did not crash

however the crash doesnt happen all the time and wasnt a one-off

Quote:<AOE-BOT> [NR] Host: [NR] Currently Listening To: moveit.mp3

<AOE-BOT> [NR] farnagain: o.o

<AOE-BOT> [NR] farnagain: sin

<AOE-BOT> [NR] Host: [NR] Player finewth69 Is No Longer On The RenGuard Network And Therefore Has Now Become A Potential Cheater!

<AOE-BOT> [NR] Host: [NR] Player sinestro5 Is No Longer On The RenGuard Network And Therefore Has Now Become A Potential Cheater!

<sinestro> !msg WTF

<finewth69> !msg great...

<[TT]whit3> lol

<AOE-BOT> [NR] farnagain: snipe contest?

<AOE-BOT> [NR] Connection Broken To Player: sinestro5

<AOE-BOT> [NR] Player sinestro5 Has Left The Game.

<AOE-BOT> [NR] Host: [NR] sinestro5 Has Been QKICKED By NightRegulator For: You Need RenGuard Anti-Cheat To Play On This Server, Download It From [www.RenGuard.com](http://www.RenGuard.com)!

<AOE-BOT> [NR] Host: [NR] (sinestro@IRC): WTF

<AOE-BOT> [NR] Connection Broken To Player: finewth69

<AOE-BOT> [NR] Player finewth69 Has Left The Game.

<AOE-BOT> [NR] Connection Broken To Player: Nightma12

<AOE-BOT> [NR] Player Nightma12 Has Left The Game.

<AOE-BOT> [NR] Host: [NR] (finewth69@IRC): great...

<AOE-BOT> [NR] Host: [NR] Conection Broken To Player: sinestro5

<AOE-BOT> [NR] Host: [NR] Conection Broken To Player: finewth69

<AOE-BOT> [NR] Host: [NR] Conection Broken To Player: Nightma12

<AOE-BOT> [NR] farnagain: owned o.o

<Nightma12> grr

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## File Attachments

1) [crashdump.txt](#), downloaded 442 times

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