Subject: Re: XWISP 1.0 Beta Release
Posted by Blazer on Sun, 24 Sep 2006 07:23:11 GMT

howang wrote on Sat, 23 September 2006 09:45
I've fixed this error by changing
$ServerPort=$Server_Config{'Port'};
to
$ServerPort=4848; #hard coded port number

P.S. I think it should be
$ServerPort=$Server_Ini{'Port'};

pvtschlag wrote on Sat, 23 September 2006 17:49Just a FYI for those of you who didn't realize this, but it pulls the max players from svrcfg_cnc.ini.

You are both right.
XWISP currently gets the Port= value from svrcfg_cnc.ini, which is incorrect, since it is actually in the server.ini. Howangs fix is the right one. Now I just have to figure out why my server is working at all if its not getting the right port number for $ServerPort.

I also need to figure out this business about setting the max players to double the real max players...I dunno whats up with that.