Subject: Re: Demo of hud.ini radar map features
Posted by reborn on Mon, 20 Nov 2006 20:49:46 GMT

Assuming that GDI is represented by yellow, and Nod by red... Why are both displayed in your screenshot? Does the n00bstories server display enemies on the radar too? Pretty weird that you can see both teams on your radar, that is assuming what the little yellow dots are GDI units.