
Subject: Re: paradrops and airstrikes for new maps
Posted by [zunnie](#) on Thu, 23 Nov 2006 23:26:57 GMT
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Jerad Gray wrote on Thu, 23 November 2006 18:24Well if people have to download it anyway it might as well be a mod.

Yes, but including objects.ddb in a map is a bad idea. It is better to temp objects.

And, most servers have objects.aow (ssaow) in their data folders which would override the the settings included in the objects.ddb

If this were for a serverside mod for use with ssaow then you would have to use the objects.ddb(renamed to .aow) because in this case you cant temp or add anything except spawners and purchase options.
