Subject: Skins?
Posted by KhazFox on Mon, 04 Dec 2006 14:13:14 GMT

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Quote:[06:08] Trying to connect to server #1...Connected
[06:08] Secure link established.
[06:08] Welcome to RenGuard , KhazFox!
[06:08] To launch Renegade, please click 'Renegade'.
[06:08] WARNING: Model Textures (Skins) have been detected on your client! You will not be able to join a pure server.
[06:08] Starting Core Patch Pre-Install Check..
[06:08] Scanning Always2.dat
[06:08] Scanning C&C_Canyon.mix..
[06:08] Scanning C&C_City.mix..
[06:08] Scanning C&C_City_Flying.mix..
[06:08] Scanning C&C_Complex.mix..
[06:08] Scanning C&C_Field.mix..
[06:08] Scanning C&C_FieldTS.mix..
[06:08] Scanning C&C_Hourglass.mix..
[06:08] Scanning C&C_Islands.mix..
[06:08] Scanning C&C_Mesa.mix..
[06:08] Scanning C&C_Snow.mix..
[06:08] Scanning C&C_Under.mix..
[06:08] Scanning C&C_Volcano.mix..
[06:08] Scanning C&C_Walls.mix..
[06:08] Scanning C&C_Walls_Flying.mix..
[06:08] Core Patch Pre-Check done
[06:08] There are errors. Disconnecting!
[06:08] Disconnected from RenGuard network

A little help? I've been playing renegade for some time and just got Renguard today so people would stop bothering me about it, and this is what i get when i start renegade up.