Subject: Re: Ped Beacons (n00by or teh pwn??) Posted by MexPirate on Sat, 16 Dec 2006 09:56:12 GMT View Forum Message <> Reply to Message

crazfulla wrote on Wed, 13 December 2006 12:38Disabling Pedistal "End Game" Beacons:

- Tips the game drastically in favor of GDI.\*

No, enabling ped gives GDI the advantage, you can mine the bar a lot easier than the hon and on flying maps you pretty much have no chance of succesfully mining the hon if you wish to keep the rest of your base mined. The barracks is nearly always the hardest building to get in to, where as hon is often the easiest (think Field - bar at back in sight of agt, hon at front of base, Under - bar doors covered by AGT, both entrances to hon accesible, Walls fly hon is easiest, closest building to get to, City - hon easy to get to on foot or with hummer bar - hardest building to get to...) you get the point, that is why I personally don't like peds, I find them balanced towards GDI MOST of the time (yes if bar & AGT is down and Nod have hon then no mines and sbh walk in - wow)

As for point whoring, large servers end on points A LOT, every game that end on points is won by points and a De pointed out, if someone is whoring points go grab a tank and stop them rather than playing with yourself runnning around trying to sbh nuke the ped.

Looking at this convo and the knowledge the two of you seem to have, I would bet money that De7 would rape you np.

fl00d3d wrote on Thu, 14 December 2006 13:45

For that reason, I have recently thrown up RenUnderground :: OldSchool AOW on a000000H which has no donation, no crates, no drop mod, 0 starting credits, 18 player max, and pedestal off. 90% of the community would find that boring -- which is why these features are normally enabled. But when you join an "oldschool" server such as this one, you expect more professional gameplay which is why the settings are the way that they are.

Sounds good! will be sure to drop by when the KOSs server is empty

Goztow wrote on Sat, 16 December 2006 08:25You need to have 3 real stupid med drivers if they can't take out one art (regardless if it has repairs or not). Then again: theer are a lot of those out there .

Haha, it's amazing just how stupid most pub players are though isn't it at range (usually maps like hourglass or field) I have got through more than 3 n00b meds easy.