
Subject: Re: Server status on website
Posted by [Creed3020](#) on Tue, 19 Dec 2006 13:53:04 GMT
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Well that took all of 5 minutes to find it:

Quote:FDS_PostInfo - Version 1.1
Author - Tom "Dante" Anderson

Fixes:Changes in 1.1

Fixed an Arithmitic function problem that was causing some IP addresses to error out.
Changed the Interval from minutes to seconds, I would recommend changing your time before starting it up.

Use this program to display your servers current game_info on a web page.

This application will HTTP POST the game_info and your remote admin pass to a web page, you can use the remote admin pass to error check to see that it isn't being spoofed, or just omit it (for the example i used this method).

To install, simply plopp these files in a directory with the fdstalk.dll (you WILL need the .Net framework available from Microsoft Windows Update (www.windowsupdate.com)).

Then open up the app, set the settings, and you are good to go, just click on File->Run and it will update to the specified web page.

You will need to have a file that you specify from your upload page (example is stats_upload.php) that is 777 so that the stats can be written, or just dump to a db, however you choose.

INI File Explained:
[Settings]

Remote admin IP from your server.ini or gamespy.ini
RemoteAdminIP=127.0.0.1

remote admin password from your server.ini or gamespy.ini
RemoteAdminPass=33333333

remote admin port from your server.ini or gamespy.ini

RemoteAdminPort=5000

local port to use for the UDP remote administration (fdstalk.dll)

LocalAdminPort=5003

how often it updates in minutes

UpdateInterval=1

optional message to display when it updates

NotThereMessage=Updating Server Stats...

page to post the information to, see the included php files for protocol

HTTPPostPage=http://www.renevo.com/renfds_stats/stats_upload.php

Any problems, just check out the RenEvo forums and ask away (<http://www.renevo.com/>)

Tom "Dante" Anderson

File Attachments

1) [FDS PostInfo.zip](#), downloaded 298 times
