Subject: Re: HOW TO Conduct a cheat-test : Advice for moderators
Posted by Caveman on Tue, 09 Jan 2007 17:52:10 GMT
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The most effective cheat detection i've found to work with 98% of damage hacks is to get the testee to get a engi goto the tunnels/open area and make them shoot the repair gun, whilst they're shooting it stand inline of it so it repairs you and keep walking backwords if they can still repair you after 10ft then they're cheating. I only know of 1 big damage hack where the repair gun DOESN'T have inf range.