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Subject: Re: Thinking of remaking C&C\_City\_Flying  
Posted by [Viking](#) on Thu, 08 Feb 2007 20:13:31 GMT  
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OK! Maybe I can add some of the beta vehicles? Like the medium tank and the mammoth tank and they nod buggy! Visible drivers too!

Also yah a mod team, with enough people maybe remake all the original renegade maps? C&C\_Walls\_Flying\_TS and such!

Also where can I download the renegade buildings in gmax forums and what is the max amount of polities I should go for?

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