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Subject: Re: Sounds ingame

Posted by [RedOne](#) on Sun, 11 Feb 2007 19:23:03 GMT

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zunnie wrote on Thu, 01 February 2007 17:02 You need to setup an mirc bot to do it, at least thats how we used

to do it back in the day WOL was still WOL and not XWIS..

Put this in remotes (ALT+R in mirc) for example and place this dll in your mirc folder:

I use european server by wol

I put the code in remote, Changed the port (5050) to my remoteadmin poort. Changed pasword in my remoteadmin pasword.

Quote:<http://www.game-maps.net/index.php?action=file&id=683>

I downloaded this and put in my Mirc map. Did it also in my Botmap (IRCbot no Brenbot)

Quote:This should do the trick, you can use the FDS alias to do whatever valid FDS command is possible...

???? Dont understand this one

Quote:Obviously you have to change "5050" and "password" to whatever you set it to in server.ini

As u can read I did.

If i type like 'cya' ingame I only see 'Host:' in irc and ingame. This was after I changed %msg to msg. If I use %msg it wil do nothing at all.

Please help me

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