Subject: Re: Triple sbh - almost guaranteed sucess Posted by GEORGE ZIMMER on Thu, 22 Feb 2007 19:46:33 GMT

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puddle\_splasher wrote on Thu, 22 February 2007 13:23

Who knows "The Idiots" may end up in your team at some point.

That's the point in time when I leave the game

Kidding, but I just meant they were all "NO U", and really just tearing down a good stratagy.

Now, in all seriusness, yes, this is a very good tactic. Mostly useful during maps which have 2 or even 3 entry points. Because a group of 3 SBH is a bit easier to spot than a single SBH.

Let's take hourglass for example.

Theres 3 entry points to eachothers bases- This makes for a great tank tactic aswell, but that's not what we're talking about.

Anywho, you'll first want the defenses offline (duh). So sometimes you'll want to not use this tactic THAT early on in the game if there are base defenses. But that's pretty obvious, I suppose.

Now, once the defenses are offline (Or there are none...), have your squad of SBH go out in the different directions, preferbly at the same time. You'll want to have to avoid enemies at ALL costs, even though you'll only die, theres still the chance it will alert them that there ARE SBH, and will wake em up and have their base on full alert- Which will totally ruin your entire plan. This is why you have to be as stealthy as possible. Do remember that some players actually LISTEN to footsteps, so keep this in mind when running around.

Of course, if they spot you, it won't do much good crouch walking... So if they do spot you, run. And try to distract their attention and bring them somewhere else, so your fellow 2 SBH can ATLEAST kill another building. As mentioned before, you can STILI kill a building with 2 SBH. 2 c4's and 2 lasers can still take it out. This takes good teamwork though.

I reccomend having a radio command that your squad members will know means "The enemy spotted me!". So tell them beforehand, something like "Enemy spotted!". It may be a bit different than what actually happens (The enemy spotted YOU... Not the other way around), but if your teamates know what it means, it's effective nonetheless.

So, to recap, if attacked, run like hell, and use the "Enemy spotted!" radio command, and run as far away from the building your fellow SBH were at as possible.

Well, that's my 2 cents.