Subject: Going to sound really stupid, BUT
Posted by JasonKnight on Tue, 27 Feb 2007 05:29:02 GMT

The weapon in the objects.ddb that is listed as Ultimate_Weapon

I want to make it able to be picked up, but only have 1 shot. can be refilled, but only be able to hold 1 shot. how do I make that happen.

I know how to make it be picked up, but anyother modifications i try like changing amount of ammo and sounds dont work.

anyhelp woudl be nice.