Either way, imagine this takes a year or two to develope (like most successful mods), that means a full release wont happen until sometime 2008 or 2009.

I don't doubt Renegade's awesomeness (just look at my signature) however no matter what this engine can pull off, its abilities cannot be compared to those of new-generation engines. Especially in these new engines, where you can easily recreate C&C mode in a game with good netcoding, graphics, mod support, tools, etc.