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Subject: Re: Renguard vs sound files + advantage skins

Posted by [Javaxcx](#) on Sun, 25 Mar 2007 16:26:27 GMT

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Actually, the game doesn't care what file you use. The sound is always going to be enclosed in the same radius of effective hearing. All of this seems to be leading up to you being unable to discern even a stealth tank sound over other sounds in the game despite all your small twinging over how great you are at this game. Which roughly translates into you sucking balls according to Webster's. Looks like you truly do not have any idea how this game operates. For the third time, thank God you don't have any say on the final outcome of this.

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