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Subject: Re: Å¶hm

Posted by [ExEric3](#) on Tue, 03 Apr 2007 05:08:02 GMT

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1. Enable network card...
2. Maybe some problems with DNS...
3. Open needed ports for GameSpy...

WarZman wrote on Thu, 16 February 2006 19:04If you are behind a firewall/proxy and are able to change its settings, Arcade needs the following TCP ports open in order to function:

6667 (IRC)

3783 (Voice Chat Port)

27900 (Master Server UDP Heartbeat)

28900 (Master Server List Request)

29900 (GP Connection Manager)

29901 (GP Search Manager)

13139 (Custom UDP Pings)

6515 (Dplay UDP)

6500 (Query Port)

This are the port Gamespy will use if you open MASTER SERVER UDP HEARTBEAT your server will be alright far as i know.

i had the same problem

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