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Subject: Re: Gravity, stay away from me!  
Posted by [Slave](#) on Thu, 05 Apr 2007 23:58:03 GMT  
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I'd love to see you do that. (@gamemodding)

For the people that asked, here's a sample mod where it's set up. Just the leveledit folder, so export it for yourself.

<http://zilver.demon.nl/@game/downloads/antigrav.zip>

What's not in it:

- A suitable muzzle flash that looked somewhat like an obi charge. But it lagged behind you while you were moving.
- Better ammo models, since my pc refuses to export models. This is probably where the biggest increase in handling can be made.

PS: those screenshots just look cool, after 2 minutes of abusing your harvester you will get bored, be warned.

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