
Subject: JFW_Teleport_Custom_Random
Posted by [Brandon](#) on Sun, 08 Apr 2007 04:47:31 GMT
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Ok, I'm asking a simple favor. Could someone explain to me, in detail, what I should enter for the Object_ID's and Custom in order to make a teleporter teleport to 5 random locations? I know how to do the location parameter but don't understand what to enter for the Custom value, what to enter for the Object_ID, and why? Could someone explain what I should enter and what it means/does?

EDIT: Isn't Object_ID the same as ID? If so then someone just tell me so I know (no explanation needed). I am starting to understand custom scripts and how they work now, but I could use a push in the right direction, this'll be the first custom script I ever actually use.
