Subject: Re: scripts.dll 3.2.2 is out Posted by Jerad2142 on Thu, 03 May 2007 13:32:46 GMT View Forum Message <> Reply to Message

Okay I have figured it out, the crash is being caused by random:

I have provided a test map below:

File Attachments
1) random.png, downloaded 528 times

Page 1 of 2 ---- Generated from Command and Conquer: Renegade Official Forums

🍸 Slow Blast Doors10 Shieldwall.gmax - RenX - W3D Modeler Edition					
File Ed	it Tools Group Views Create Modifiers Animation Graph				
	- 🛄 💻 🗖 i 🏹 i 🐟 🕐 🗊 🥀 i Mew	💶 🚽 🖌 🗶	ΥΖz	x   🕅 😤	A
Тор		-Front		, , ,	
	🌯 Renegade Material Editor	×			
	** Properties ** Pass 1				
	RENEGADE .				<u>y x</u>
Y					
z	Vertex Material Shader Textures Opacity: 1.0		×		
	Translucency 0.0				
Left	Diffuse: Shininess: 1.0				
	Specular: Specular To Diffuse				
	Emissive:				
	Stage 0 Mapping Stage 1 Mapping	]		/ [	
	Type:     BumpEnv     Type:     Random       Args:     BumpScale=1     Args:     UPerSec=0.5       BumpRotation=0     VPerSec=0.5       UV     1     UV	<b>*</b> <b>*</b>			Z
z			/		
y ×			×		
<	0 / 1200 >				
Ö	100 200 300 400 500	600		000 900	1000
	1 Objer 🔒	⊡ ×	Y:	Z:	Grid = 10.0
	Click or click	-and-drag to selec A	dd Time Tag	🕥 🍀 🕥	• • • •
🍂 Star	t 📔 🗀 Data 🔂 🔂 multi-1.0.0-bi 🍸 Slow Blast	D 🛛 7-Zip File	Man 🔁 My F	Files 💽	Windows Medi 🦉

2) Scripts Glitch Testing.7z, downloaded 75 times