Subject: Re: Making Generals run faster
Posted by Jerad2142 on Thu, 03 May 2007 17:10:05 GMT

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nopol10 wrote on Sat, 24 March 2007 06:16Is there a way to allow Generals and Zero Hour to run faster?
I heard that the d3d9 patch by Scorpio9a last year could speed it up but the site's not up.
Thanks.
You forget that generals was made by EA, if you go out and buy a bran new computer it might run better, but its still made by EA so you never know. I mean look at Lord of the Rings: The witch king, I had to upgrade to Nvida 7950 before that ran smooth.