
Subject: Has Anyone?

Posted by [jamiejrg](#) on Sun, 13 May 2007 00:13:59 GMT

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Has anyone actually gotten wwskin working in max 7? Or other max.

It doesnt seem to want to recognise bones. Like i'll click "link to bone by name" and the list will contain nothing at all.

If you have gotten it working can you tell me what i'm missing or some tips. I am trying to wwskin the gun hands mesh to the f_skeleton bones.
