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Subject: Re: Really Confused

Posted by [reborn](#) on Wed, 30 May 2007 09:39:12 GMT

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joe937465 wrote on Wed, 30 May 2007 04:32i got another problem or error im trying to make it where u can buy heli's one none flying maps so i made that Scriptzone>Script\_Zone\_all and made one on the map hen tryed to add the script TDA\_User\_Purchased\_VTOL\_Object and in the parameters ii i choosed Presents\_Name And choose The name CnC\_GDI\_Orca (whihc i think is right) but every time i click ok my level edit completely just turns of or crashes

Use the JFW poke preset grant, or something like that. JFW\_poke\_purchase? I dunno, but you will find it. Attach that script (and fill in the input parameters) to an actual object that you have spawned on the map. Perhaps the switch preset for example.

But for best use of the preset, only attach the script after you have made it, i.e double click the actual preset you have spawned then attach the script to it, do not "mod" it when it is in the preset tree structure. This way you could use it multiple times for different things.

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