
Subject: Re: terroristing

Posted by [Crusader](#) on Sun, 10 Jun 2007 04:00:54 GMT

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Definitely not new but I discovered this 4 days ago:

Even though this kind of flaming technique is not encouraged and many servers forbid it, I believe that on some maps it is a very useful strategy. And it is a perfectly legal/rational strategy.

This works well only in CnC_Islands: get a Humvee/Hottie and mine the humvee. Put at least 3 mines on each side of the vehicle. And drive around the base on your patrol. Those SBH's don't stand a single chance to successfully do a beacon...if you do your job right, the following happens:

- > The SBH gets killed when you drive close to them...or when they come close to your Humvee.

- > You can be alerted to the beacon activation sound and can start driving toward suspected location. This reduces travel time and gives you a better chance of successfully disarming the beacon.

- > SBH's that are lurking nearby cannot steal your Humvee due to the mines on it...they die.

- > Park your Humvee close to the beacon site so if the SBH's start shooting, you can jump back in the Humvee and either crush/shoot/blow them up with the mines by driving near them.

There maybe other advantages but this really does work. This works especially well in those public servers where SBH n00bs try doing beacon rushes on their damn own to get points/higher rank. I played many games in various servers (sometimes with a friend in another Humvee) testing this strategy on this map and I am delighted with how effective this stratgey is.

The main disadvatage is this strategy's intereference with the mine limit but on this map, I believe it is a pretty good compromise.

Also, the Humvee's paintjob does a damn good job of hiding the mines visually...so 90% of the time, the poor SBH get's killed when he unknowingly goes near your vehicle...or when you drive near him.

PS: Don't leave base with your Humvee! Cuz they disappear (due to the well-known) glitch and you can get kicked.

AND FOR THE BENEFIT OF EVERYONE, PLEASE READ THE FUCKING RULES BEFORE POSTING IMAGES...I LOVE THE SHOTS BUT READ THE RULES FIRST:

Blazer wrote on Thu, 27 February 2003 19:24

Images are allowed, but please remember that not everyone is running at 1280x1024 resolution

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tables out, so either resize your images before posting them, or upload them to the n00bstories.com Image uploader so that the users can view them in a seperate window (also this will keep the forum from running slow because of serving many inline images).
