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Subject: Re: Renegade Resurrection goes beta!  
Posted by [Spoony](#) on Sun, 10 Jun 2007 09:32:15 GMT  
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I'm really not sure a fix NEEDS making to something which isn't a problem and will make the map marginally less balanced with no actual improvement...

I'm sorry, I just don't see a benefit and I do see a detriment.

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