Subject: Re: Racetrack map problem again...HELP PLZ!!!
Posted by piotrkol1 on Fri, 15 Jun 2007 04:52:21 GMT

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Well picking one of the boxes from the start of the track, x-564 y-67 z-30, those are without the decimal places of course. And I'll say this again this is supposed to be server side for my FDS, not a .mix or .pkg map idk if that makes any difference but I'm running out of options here. Attached is a pic of the start of the track in level edit, it may not really mean anything but who knows maybe someone might spot something...

File Attachments

1) ghjgyjkmygjkyguk.jpg, downloaded 180 times