Subject: Re: I need help in 3ds
Posted by GrayWolf on Fri, 15 Jun 2007 07:24:54 GMT
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Doitle wrote on Fri, 15 June 2007 02:09Try to get those settings under the Elements to un-gray. Maybe selecting the model or clicking add... will do something. At any rate, it's set to 128 right now. If you can find a way to modify that value then perhaps you cans elect a larger size like 512 or 1024. 128x128 is a really small texture. That could explain your problems.

Well after I add the model the setting becomes available. This picture is before I add the model. I'll just keep messing with everything till i get it or till i go crazy.