Subject: Re: scripts.dll 3.4 is out.

Posted by Oblivion165 on Sat, 16 Jun 2007 03:17:47 GMT

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Windows XP Professional MCE edition 32-bit 2.0ghz Dual Core Centrino 2gb RAM 2 Dimm Gforce Go 7600 512mb

This crash occurs on M10 randomly. Seems to run fine on multiplayer but SP seems to be giving me some trouble. Default 1037 scripts run the map fine.

I also tried disabling the high detail shadows and shaders.

File Attachments

1) crashdump1.txt, downloaded 105 times