

---

Subject: Re: C&C Zeppelins

Posted by [reborn](#) on Tue, 19 Jun 2007 09:36:36 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Looks cool.

I would place a raging ocean under the balloon, so if people fall off they die in the sea.

A bridge makes no sense whatsoever, I like the jet pack idea. But it needs cover for the start up spawner's.

Perhaps add a third balloon with some AI mutant bots?

It would be awesome to have the balloons actually moving up and down side to side too (giving advantage points at different times to different teams), but the startup spawner's would have to have some clever scripting added to them.

Do not use ramjets/sniper rifles/railguns/pic's either imo.