Subject: Re: For those people who don't know C++
Posted by jnz on Fri, 22 Jun 2007 14:02:34 GMT

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jonwil wrote on Fri, 22 June 2007 08:19Which script commands will this support (i.e. the commands-> stuff)?

Pretty much most, I'm still experimenting with lua to see if i can keep it in a class. EG:
Commands:Create_Object ...
If not, i'll just wrap each one like i have done the rest.

I have actully done every function that i listed, already.