Subject: Re: Super awsome SBH rush that works
Posted by AoBfrost on Sat, 07 Jul 2007 17:00:43 GMT

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Renerage wrote on Sat, 07 July 2007 01:07USAhq283 wrote on Fri, 22 June 2007 16:07i think this idea could work in a big game, just dont use a nuke or something or someone will see you (unless you use the old SBH tactic (where you put the nuke behind a GDI building,you get the point)). a small game, well, that tactic will pwn

Tell me genious, you consider putting a Nuke out of plain site...something new?
it can be done, i've placed 2 nukes in a 31 person game between refinery and power plant, both sbh's covered and got them to launch, we killed both buildings.