
Subject: Re: C&C_Mario64

Posted by [GrayWolf](#) on Tue, 14 Aug 2007 05:44:03 GMT

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I've run into a few problems.

My first problem is this map isn't really big enough too put buildings in, *well at least not comfortably.*

I could make it bigger, but that would mess up all the lighting work i did so I really don't want to do that.

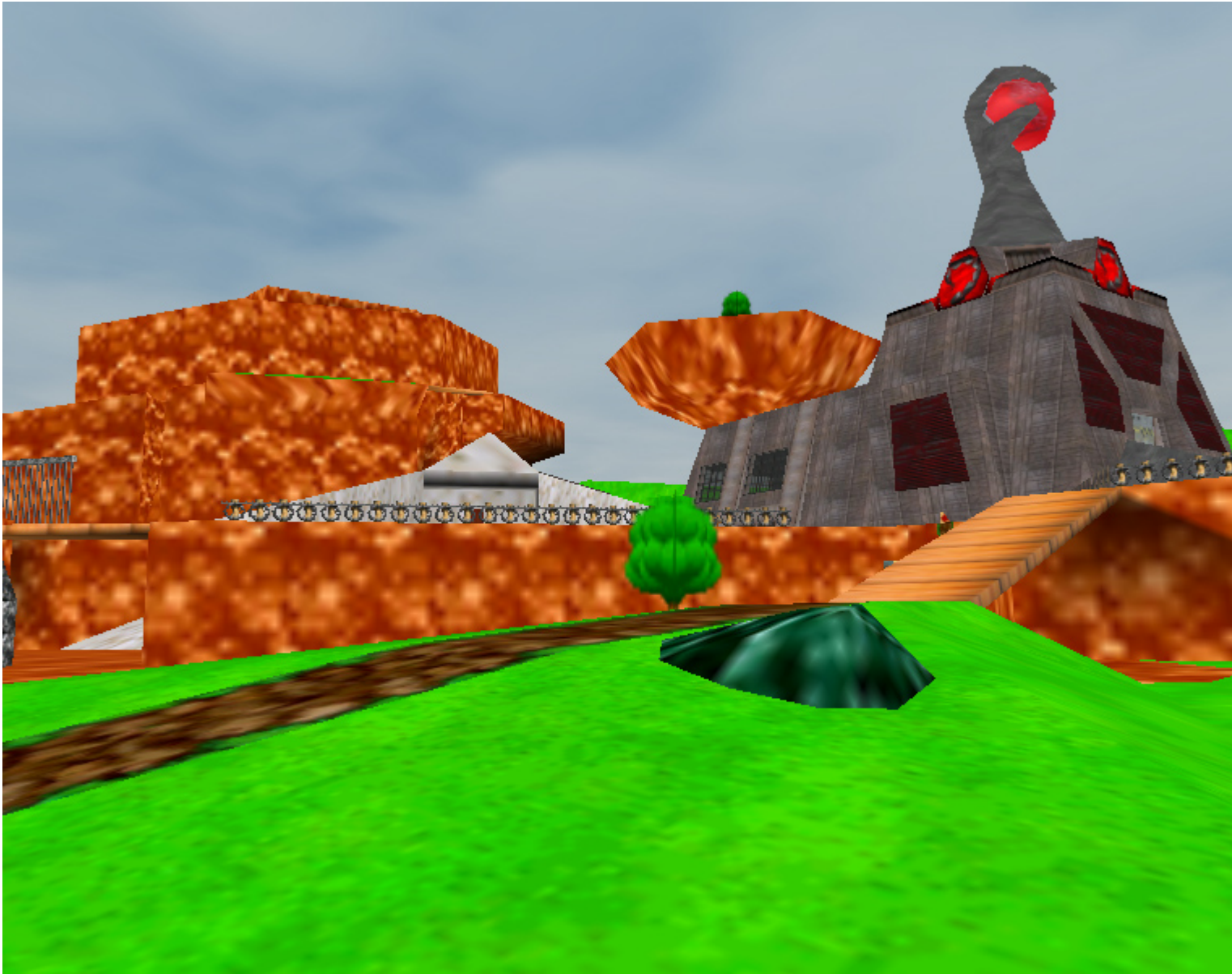
Also how am I going to make my characters jump higher? I know how to do it after you purchase a character but when you get your normal spawned character he is going to jump as high as the game default, until you buy a new character at the purchase terminal.

File Attachments

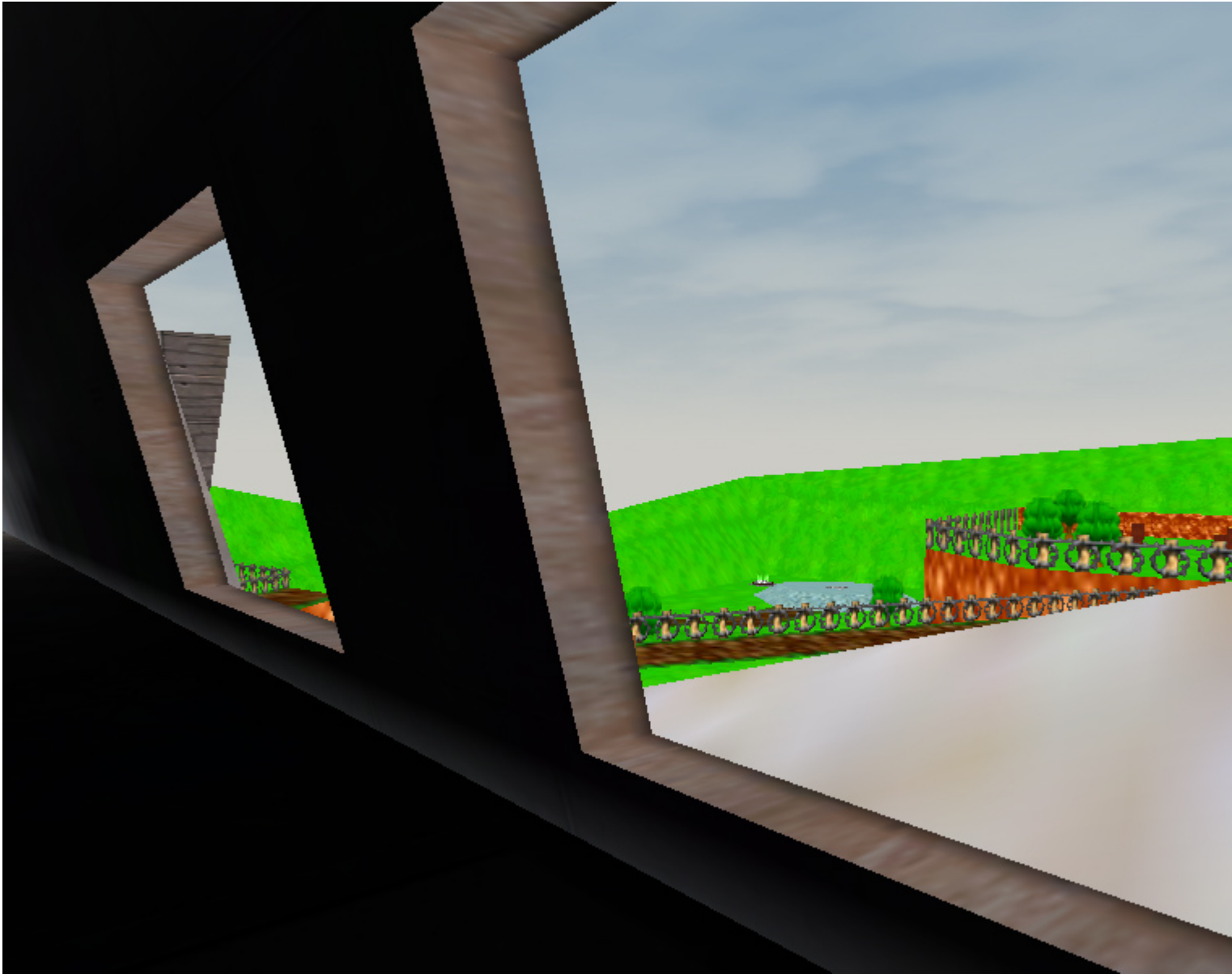
1) [1.jpg](#), downloaded 1244 times



2) [2.jpg](#), downloaded 1242 times



3) [3.jpg](#), downloaded 1228 times



4) [4.jpg](#), downloaded 1232 times

