Subject: Re: C&C_Mario64 Posted by GrayWolf on Mon, 20 Aug 2007 02:34:12 GMT View Forum Message <> Reply to Message

Oblivion165 wrote on Sun, 19 August 2007 20:24CnC_GDI_MiniGunner_0 CnC_Nod_MiniGunner_0

Change the jump velocity to something higher than 5.5

Thats not working, that works for characters bought at the purchase terminal but not the spawn characters.

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