
Subject: .dds texture editing help PLZ

Posted by [halo2pac](#) on Tue, 21 Aug 2007 03:01:13 GMT

[View Forum Message](#) <> [Reply to Message](#)

ok with some skins there is a pink or white/black background around the main object if you take a picture and like a triangle and put it on a white background and convert it to a .dds (DXT1 alpha) in paintshop and put the skin in ur dir..... the skin does not work right for obvious reasons... because the background is considered part of the object... HOW do i in paintshop pro make the background be not there but the entire thing be like 256 px X 256 px and the small object be in the middle?

example

File Attachments

1) [example.PNG](#), downloaded 464 times

