
Subject: Re: mission maps AOW

Posted by [a000clown](#) on Fri, 24 Aug 2007 03:33:49 GMT

[View Forum Message](#) <> [Reply to Message](#)

Sn1per74* wrote on Thu, 23 August 2007 00:27Clown wrote on Wed, 22 August 2007

13:23Sn1per74* wrote on Wed, 22 August 2007 10:26His server is by far the most popular server with the fake buildings. So why do you care if somebody else has it too? You're not making a profit on it. If you were, then I'd see your point. But, right now I don't.

It used to be a purely unique server and always packed making me wait for an empty slot so I could join. Since people have been trying to copy Kam it's had a lot less traffic.

Renegade players have also gone away by the handfulls lately. Maybe that's the reason? But O, No. That can't be it. Let's just blame it on other people's servers.

Coincidentally when the Lua plugin was released actually, but I am not blaming the creator of this plugin as it can be used for many useful things and is not responsible for the actions of others using it.

Either way I am not blaming any one person or community for the loss of traffic. wittebolx happens to have previously said that he's only going to copy a few features but now it seems he's copying a lot of ideas.

Other people who have been copying Kam I don't mind, because they asked Kam if they could and he agreed, I respect the fact that they asked.
