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Subject: Re: Lights

Posted by [Starbuzz](#) on Tue, 28 Aug 2007 18:33:13 GMT

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Which is why you don't always shoot AT a moving tank. You estimate and shoot where you think it will be the next second. Granted, this is much harder when you are a Med against a Light...the small chassis of the Light and it's speed will make your life harder. But it's easy to do this against a Med with a Light due to the bigger size and slower speed of the GDI tank.

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