

Subject: Re: Kill Buildings

Posted by [mrÃÄSÄ-z](#)

on Thu, 30 Aug 2007 14:26:22 GMT

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And what i have to do now?

File Attachments

1) [M03 Ref.JPG](#), downloaded 197 times

M03.lvl - Commando Level Editor

File Edit View Object Vis Pathfinding Lighting Sounds Camera Strings Presets



Presets



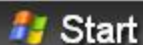
Selection set: mp_Nod_Refinery.152143 (VisObjectId = 1302,).
TimeManager::Update: warning, frame 1720 was slow (2665 ms)
TimeManager::Update: warning, frame 2064 was slow (7470 ms)


Ready

M03x

Camera (-116.98,14.92,41.14)

Fran



 M03.lvl - Comma...