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Subject: Re: Strings.tbd

Posted by [IronWarrior](#) on Fri, 07 Sep 2007 09:14:34 GMT

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danpaul88 wrote on Fri, 07 September 2007 01:44No, it saves to the strings.tbd in the Level Editor folder, which you can then copy to your Renegade folder (Level Edit\<<ModName>\ALWAYS\TranslationDB\strings.tbd)

I'll never really messed with editing the strings, but if he used a custom version of this, wouldn't it give an strings.tbd mismatch when he starts Renegade?

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