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Subject: Scripts(cnc\_c130drop)

Posted by [kawolsky](#) on Wed, 02 Jul 2003 17:13:37 GMT

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BTW heres some more i just got

"GTH\_Credit\_Trickle", "999"- makes 999 credits per second while inside the object the script is applied to; 999 is replaceble with any amount.

"M00\_Death\_Powerup"- kills anyone that aquires the powerup that the script is attached to.

M00\_Vehicle\_regen\_DAK- vechile slowly regains health when dammaged

MDD\_Havoc\_Unit- makes the vechile that the script is applied to invincible

M06\_Thunder\_Unit- makes unit drop a rocket launcher after it is killed

M00\_Enable\_Physical\_Collision\_JDG- does the total oposite of M00\_Disable\_Physical\_Collision

hope this is usefull.

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